

Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

G: Grass Energy symbol
R: Fire Energy symbol
W: Water Energy symbol
L: Lightning Energy symbol
P: Psychic Energy symbol
F: Fighting Energy symbol
C: Colorless Energy symbol
D: Darkness Energy symbol
M: Metal Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

H: rare Holo
R: rare
U: Uncommon
C: Common
R-EX: rare Holo ex

Thus, a card with the text “Rarity: C” would be a common card.

Armaldo

120 HP

Pokémon Type: F

Stage 2 Pokémon

Evolves from Anorith

Illus. Mitsuhiro Arita

[Poké-Body] Primal Veil

As long as Armaldo is your Active Pokémon, each player can't play any Supporter cards.

FFC **Blade Arms** 60

Weakness: G

Retreat Cost: CCC

Collector Number: 1/100

Rarity: H

Cacturne

80 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Cacnea

Illus. Atsuko Nishida

[Poké-Body] Poison Payback

If Cacturne is your Active Pokémon and is damaged by an opponent's attack (even if Cacturne is Knocked Out), the Attacking Pokémon is now Poisoned.

CCC Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies or any other effects on that Pokémon.

Weakness: R

Retreat Cost: C

Collector Number: 2/100

Rarity: H

Cradily

100 HP

Pokémon Type: G

Stage 2 Pokémon

Evolves from Lileep

Illus. Midori Harada

[Poké-Body] Super Suction Cups

As long as Cradily is your Active Pokémon, your opponent's Pokémon can't retreat.

C Lure Poison

Before using this effect, you may switch the Defending Pokémon with 1 of your opponent's Benched Pokémon, if any. The Defending Pokémon is now Poisoned.

GCC Spiral Drain 50

Remove 2 damage counters from Cradily (remove 1 if there is only 1).

Weakness: R

Retreat Cost: CC

Collector Number: 3/100

Rarity: H

Dusclops

70 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Duskull

Illus. Midori Harada

PC Judgement

Flip 2 coins. If both of them are heads, the Defending Pokémon is Knocked Out.

PCC Random Curse

Put a total of 5 damage counters on all Defending Pokémon in any way you like.

Weakness: D

Resistance: F

Retreat Cost: C

Collector Number: 4/100

Rarity: H

Flareon

80 HP

Pokémon Type: R

Stage 1 Pokémon

Evolves from Eevee

Illus. Midori Harada

RC **Super Singe** 20

Flip a coin. If heads, the Defending Pokémon is now Burned.

RCCC **Flamethrower** 70

Discard a {R} Energy card attached to Flareon.

Weakness: W

Retreat Cost: CC

Collector Number: 5/100

Rarity: H

Jolteon

70 HP

Pokémon Type: L

Stage 1 Pokémon

Evolves from Eevee

Illus. Atsuko Nishida

CC **Double Kick** 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

LLC **Lightning Strike** 40

You may discard all {L} Energy cards attached to Jolteon. If you do, this attack's base damage is 70 instead of 40.

Weakness: F

Resistance: M

Retreat Cost: C

Collector Number: 6/100

Rarity: H

Ludicolo

90 HP

Pokémon Type: W

Stage 2 Pokémon

Evolves from Lombre

Illus. Tomokazu Komiya

[Poké-Body] Rain Dish

At any time between turns, remove 1 damage counter from Ludicolo.

WCC **Hydro Punch** 50+

Does 50 damage plus 10 more damage for each {W} Energy attached to Ludicolo but not used to pay for this attack's Energy cost. You can't add more than 20 damage in this way.

Weakness: L

Retreat Cost: CC

Collector Number: 7/100

Rarity: H

Lunatone

60 HP

Pokémon Type: P

Basic Pokémon

Illus. Hajime Kusajima

[Poké-Power] Lunar Eclipse

Once during your turn (before your attack), if Solrock is in play, you may use this power. Until the end of your turn, Lunatone's type is {D}. This power can't be used if Lunatone is affected by a Special Condition.

C **Cosmic Draw**

If your opponent has any Evolved Pokémon in play, draw 3 cards.

PC **Lunar Blast** 30

Weakness: P

Retreat Cost: C

Collector Number: 8/100

Rarity: H

Mawile

60 HP

Pokémon Type: M

Basic Pokémon

Illus. Mitsuhiro Arita

C **Scam**

Look at your opponent's hand. You may have your opponent shuffle a Supporter card you find there into his or her deck. If you do, your opponent draws a card.

MC **Metal Hook** 20

Before doing damage, you may switch 1 of your opponent's Benched Pokémon with 1 of the Defending Pokémon. If you do, this attack does 20 damage to the new Defending Pokémon.

Weakness: R

Retreat Cost: C

Collector Number: 9/100

Rarity: H

Sableye

60 HP

Pokémon Type: D

Basic Pokémon

Illus. Hajime Kusajima

C Supernatural

Look at your opponent's hand. You may use the effect of a Supporter card you find there as the effect of this attack. (The Supporter card remains in your opponent's hand.)

DC Dark Bind 20

You may discard a {D} Energy card attached to Sableye. If you do, the Defending Pokémon is now Paralyzed.

Weakness: F

Retreat Cost: C

Collector Number: 10/100

Rarity: H

Seviper

80 HP

Pokémon Type: G

Basic Pokémon

Illus. Hajime Kusajima

C Deadly Poison 10

You may discard a {G} Energy card attached to Seviper. If you do, the Defending Pokémon is now Poisoned.

CC Extra Poison 20

If the Defending Pokémon is Pokémon-ex, the Defending Pokémon is now Asleep and Poisoned.

Weakness: P

Retreat Cost: CC

Collector Number: 11/100

Rarity: H

Shiftry

120 HP

Pokémon Type: G

Stage 2 Pokémon

Evolves from Nuzleaf

Illus. Atsuko Nishida

[Poké-Power] Fan Away

Once during your turn (before your attack), you may flip a coin. If heads, return 1 Energy card attached to the Defending Pokémon to your opponent's hand. This power can't be used if Shiftry is affected by a Special Condition.

GGCC Light Touch Throw 80-

Does 80 damage minus 10 damage for each Energy attached to the Defending Pokémon.

Weakness: R

Retreat Cost: CC
Collector Number: 12/100
Rarity: H

Solrock

70 HP
Pokémon Type: F
Basic Pokémon
Illus. Hajime Kusajima
[Poké-Power] Solar Eclipse

Once during your turn (before your attack), if Lunatone is in play, you may use this power. Until the end of your turn, Solrock's type is {R}. This power can't be used if Solrock is affected by a Special Condition.

C Cosmic Draw
If your opponent has any Evolved Pokémon in play, draw 3 cards.
FCC Solar Blast 40

Weakness: G
Retreat Cost: C
Collector Number: 13/100
Rarity: H

Zangoose

70 HP
Pokémon Type: C
Basic Pokémon
Illus. Kagemaru Himeno
[Poké-Body] Poison Resistance

Zangoose can't be Poisoned.

C Target Slash 10+
If the Defending Pokémon is Seviper, this attack does 10 damage plus 30 more damage.
CCC Super Slash 30+

If the Defending Pokémon is an Evolved Pokémon, this attack does 30 damage plus 30 more damage.

Weakness: F
Retreat Cost: C
Collector Number: 14/100
Rarity: H

Arcanine

80 HP
Pokémon Type: R
Stage 1 Pokémon
Evolves from Growlithe
Illus. Hajime Kusajima
[Poké-Body] Fire Veil

If Arcanine is your Active Pokémon and is damaged by an opponent's attack (even if Arcanine is Knocked Out), the Attacking Pokémon is now Burned.

RCC Burn Up 60

Flip a coin. If tails, discard all {R} Energy cards attached to Arcanine.

Weakness: W

Retreat Cost: C

Collector Number: 15/100

Rarity: R

Espeon

80 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Eevee

Illus. Mitsuhiro Arita

P Confuse Ray 20

Flip a coin. If heads, the Defending Pokémon is now Confused.

CCC Energy Crush 20+

Does 20 damage plus 10 more damage for each Energy attached to all of your opponent's Pokémon.

Weakness: P

Retreat Cost: C

Collector Number: 16/100

Rarity: R

Golduck

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Psyduck

Illus. Hajime Kusajima

[Poké-Power] Chaos Flash

Once during your turn (before your attack), if Golduck is your Active Pokémon, you may flip a coin. If heads, the Defending Pokémon (choose 1 if there are 2) is now Confused.

This power can't be used if Golduck is affected by a Special Condition.

WP Special Blow 30+

If the Defending Pokémon has any Special Energy cards attached to it, this attack does 30 damage plus 40 more damage.

Weakness: L

Retreat Cost: C

Collector Number: 17/100

Rarity: R

Kecleon

60 HP

Pokémon Type: C

Basic Pokémon

Illus. Kagemaru Himeno

[Poké-Body] Energy Variation

Kecleon's type is the same as every type of basic Energy card attached to Kecleon.

CC **Double Scratch** 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

Weakness: F

Retreat Cost: C

Collector Number: 18/100

Rarity: R

Omastar

110 HP

Pokémon Type: W

Stage 2 Pokémon

Evolves from Omanyte

Illus. Kouki Saitou

C Pull Down

If your opponent has any Evolved Pokémon in play, remove the highest Stage Evolution card from each of them and put those cards back into his or her hand.

CC **Hydrocannon** 30+

Does 30 damage plus 20 more damage for each {W} Energy attached to Omastar but not used to pay for this attack's Energy cost. You can't add more than 40 damage in this way.

Weakness: L

Retreat Cost: CC

Collector Number: 19/100

Rarity: R

Pichu

40 HP

Pokémon Type: L

Basic Pokémon

Illus. Naoyo Kimura

[Poké-Power] Baby Evolution

Once during your turn (before your attack), you may put Pikachu from your hand onto Pichu (this counts as evolving Pichu) and remove all damage counters from Pichu.

L Energy Retrieval

Search your discard pile for up to 2 basic Energy cards and attach them to 1 of your Pokémon. Put 1 damage counter on that Pokémon for each Energy card attached in this way.

Weakness: F

Retreat Cost: C

Collector Number: 20/100

Rarity: R

Sandslash

70 HP

Pokémon Type: F

Stage 1 Pokémon

Evolves from Sandshrew

Illus. Kouki Saitou

FC Sand Swirl

Does 20 damage to each Defending Pokémon. The Defending Pokémon can't retreat until the end of your opponent's next turn.

FCC Earthquake 60

Does 10 damage to each of your Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: G

Retreat Cost: 0

Collector Number: 21/100

Rarity: R

Shiftry

120 HP

Pokémon Type: G

Stage 2 Pokémon

Evolves from Nuzleaf

Illus. Ken Sugimori

CCC Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

GCCC Slash 60

Weakness: R

Retreat Cost: CC

Collector Number: 22/100

Rarity: R

Steelix

100 HP

Pokémon Type: M

Stage 1 Pokémon

Evolves from Onix

Illus. Midori Harada

FCC Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Steelix.

MMCC Spinning Tail

Does 20 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: R

Resistance: G
Retreat Cost: CCCC
Collector Number: 23/100
Rarity: R

Umbreon

80 HP
Pokémon Type: D
Stage 1 Pokémon
Evolves from Eevee
Illus. Kagemaru Himeno
C Confuse Ray 10
Flip a coin. If heads, the Defending Pokémon is now Confused.
DCC Moon Impact 40
Weakness: F
Resistance: P
Retreat Cost: C
Collector Number: 24/100
Rarity: R

Vaporeon

70 HP
Pokémon Type: W
Stage 1 Pokémon
Evolves from Eevee
Illus. Hajime Kusajima
WC Aurora Beam 30
WCC Aqua Sonic 50
This attack's damage is not affected by Resistance.
Weakness: L
Retreat Cost: C
Collector Number: 25/100
Rarity: R

Wobbuffet

80 HP
Pokémon Type: P
Basic Pokémon
Illus. Atsuko Nishida
[Poké-Body] Safeguard
Prevent all effects of attacks, including damage, done to Wobbuffet by your opponent's Pokémon-ex.
PCC Flip Over 50
Wobbuffet does 10 damage to itself, and don't apply Weakness and Resistance to this damage.

Weakness: P
Retreat Cost: CC
Collector Number: 26/100
Rarity: R

Anorith

80 HP
Pokémon Type: F
Stage 1 Pokémon
Evolves from Claw Fossil
Illus. Mitsuhiro Arita

C **Fast Evolution**

Search your deck for an Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

FC **Pierce** 30
Weakness: G
Retreat Cost: C
Collector Number: 27/100
Rarity: U

Anorith

80 HP
Pokémon Type: F
Stage 1 Pokémon
Evolves from Claw Fossil
Illus. Ken Sugimori

F **Slash** 20

CCC **Double Scratch** 40×

Flip 2 coins. This attack does 40 damage times the number of heads.

Weakness: G
Retreat Cost: CC
Collector Number: 28/100
Rarity: U

Arbok

70 HP
Pokémon Type: G
Stage 1 Pokémon
Evolves from Ekans
Illus. Midori Harada

[Poké-Body] **Intimidating Fang**

As long as Arbok is your Active Pokémon, any damage done to your Pokémon by an opponent's attack is reduced by 10 (before applying Weakness and Resistance).

GCC **Toxic** 20

The Defending Pokémon is now Poisoned. Put 2 damage counters instead of 1 on the Defending Pokémon between turns.

Weakness: P

Retreat Cost: C

Collector Number: 29/100

Rarity: U

Azumarill

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Marill

Illus. Mitsuhiro Arita

C Drizzle

If you have {W} Energy cards in your hand, attach as many {W} Energy cards as you like to any of your Active Pokémon.

WC Max Bubbles 30×

Flip a coin for each Energy attached to all of your Active Pokémon. This attack does 30 damage times the number of heads.

Weakness: L

Retreat Cost: C

Collector Number: 30/100

Rarity: U

Azurill

40 HP

Pokémon Type: C

Basic Pokémon

Illus. Kagemaru Himeno

[Poké-Power] Baby Evolution

Once during your turn (before your attack), you may put Marill from your hand onto Azurill (this counts as evolving Azurill), and remove all damage counters from Azurill.

C Jump Catch

Search your deck for a Trainer card, show it to your opponent, and put it into your hand.

Shuffle your deck afterward.

Weakness: F

Retreat Cost: C

Collector Number: 31/100

Rarity: U

Baltoy

50 HP

Pokémon Type: F

Basic Pokémon

Illus. Midori Harada

C Rapid Spin 10

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. You switch Baltoy with 1 of your Benched Pokémon, if any.

Weakness: G

Retreat Cost: C

Collector Number: 32/100

Rarity: U

Breloom

70 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Shroomish

Illus. Atsuko Nishida

C Super Poison Breath

Each Defending Pokémon is now Poisoned.

FCC **Sky Uppercut** 50

This attack's damage is not affected by Resistance.

Weakness: R

Retreat Cost: C

Collector Number: 33/100

Rarity: U

Delcatty

80 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Skitty

Illus. Midori Harada

CC **Scratch** 30

CCC **Ultra Energy Source** 10×

Does 10 damage times the number of basic Energy card attached to all of Active Pokémon (both yours and your opponent's).

Weakness: F

Retreat Cost: C

Collector Number: 34/100

Rarity: U

Electabuzz

60 HP

Pokémon Type: L

Basic Pokémon

Illus. Kouki Saitou

C **Plasma** 10

Flip a coin. If heads, search your discard pile for a {L} Energy card and attach it to Electabuzz.

LCC Thunder Spear

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: F

Resistance: M

Retreat Cost: C

Collector Number: 35/100

Rarity: U

Elekid

40 HP

Pokémon Type: L

Basic Pokémon

Illus. Kouki Saitou

[Poké-Power] Baby Evolution

Once during your turn (before your attack), you may put Electabuzz from your hand onto Elekid (this counts as evolving Elekid) and remove all damage counters from Elekid.

L Gather Energy

Search your deck for a basic Energy card and attach it to 1 of your Pokémon. Shuffle your deck afterward.

Weakness: F

Retreat Cost: C

Collector Number: 36/100

Rarity: U

Fearow

70 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Spearow

Illus. Aya Kusube

CC Double Wing Attack

Does 20 damage to each Defending Pokémon.

CCC **Rend** 30+

If the Defending Pokémon has any damage counters on it, this attack does 30 damage plus 20 more damage.

Weakness: L

Resistance: F

Retreat Cost: 0

Collector Number: 37/100

Rarity: U

Illumise

60 HP

Pokémon Type: G

Basic Pokémon

Illus. Kyoko Umemoto

[Poké-Body] Glowing Screen

As long as Volbeat is in play, any damage done to Illumise by attacks from {F} Pokémon and {D} Pokémon is reduced by 30. You can't reduce more than 30 damage even if there is more than 1 Volbeat in play.

C Chaotic Noise

Flip a coin. If heads, the Defending Pokémon is now Confused. If tails, the Defending Pokémon is now Asleep.

GC Pester 20+

If the Defending Pokémon is affected by a Special Condition, this attack does 20 damage plus 20 more damage.

Weakness: R

Retreat Cost: C

Collector Number: 38/100

Rarity: U

Kabuto

60 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Mysterious Fossil

Illus. Atsuko Nishida

[Poké-Body] Exoskeleton

Any damage done to Kabuto by attacks is reduced by 20 (after applying Weakness and Resistance).

C Team Assembly

Search your deck for Omanyte, Kabuto, or any Basic Pokémon and put as many of them as you like onto your Bench. Shuffle your deck afterward. Treat the new Benched Pokémon as Basic Pokémon.

FC Pierce 20

Weakness: G

Retreat Cost: CC

Collector Number: 39/100

Rarity: U

Kirlia

70 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Ralts

Illus. Hajime Kusajima

PC **Psyshock** 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

PCC **Link Blast** 60

If Kirlia and the Defending Pokémon have a different amount of Energy attached to them, this attack's base damage is 30 instead of 60.

Weakness: P

Retreat Cost: C

Collector Number: 40/100

Rarity: U

Lairon

70 HP

Pokémon Type: M

Stage 1 Pokémon

Evolves from Aron

Illus. Atsuko Nishida

C **Iron Defense**

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Lairon during your opponent's next turn.

MCC **Headbutt** 50

Weakness: R

Resistance: G

Retreat Cost: CC

Collector Number: 41/100

Rarity: U

Lileep

80 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Root Fossil

Illus. Midori Harada

C **Influence**

Search your deck for Omanyte, Kabuto, Aerodactyl, Lileep, or Anorith and put up to 2 of them onto your Bench. Shuffle your deck afterward. Treat the new Benched Pokémon as Basic Pokémon.

CC **Time Spiral**

If your opponent has any Evolved Pokémon in play, choose 1 of them and flip a coin. If heads, remove the highest Stage Evolution card on that Pokémon and have your opponent shuffle it into his or her deck.

Weakness: R

Retreat Cost: CC

Collector Number: 42/100

Rarity: U

Lileep

80 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Root Fossil

Illus. Ken Sugimori

CC Amnesia

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

GC Headbutt 30

Weakness: R

Retreat Cost: CC

Collector Number: 43/100

Rarity: U

Linoone

70 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Zigzagoon

Illus. Mitsuhiro Arita

C Sniff Out

Put any 1 card from your discard pile into your hand.

CC Fury Swipes 20×

Flip 3 coins. This attack does 20 damage times the number of heads.

Weakness: F

Retreat Cost: 0

Collector Number: 44/100

Rarity: U

Lombre

60 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Lotad

Illus. Tomokazu Komiya

[Poké-Body] Rain Dish

At any time between turns, remove 1 damage counter from Lombre.

WC Double Scratch 30×

Flip 2 coins. This attack does 30 damage times the number of heads.

Weakness: L

Retreat Cost: C

Collector Number: 45/100

Rarity: U

Lombre

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Lotad

Illus. Mitsuhiro Arita

C Surprise 10

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

CC Fury Swipes 20×

Flip 3 coins. This attack does 20 damage times the number of heads.

Weakness: L

Retreat Cost: C

Collector Number: 46/100

Rarity: U

Murkrow

60 HP

Pokémon Type: D

Basic Pokémon

Illus. Mitsuhiro Arita

C Surprise

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

DC Dark Mind 20

Does 10 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: F

Resistance: P

Retreat Cost: C

Collector Number: 47/100

Rarity: U

Nuzleaf

80 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Seedot

Illus. Atsuko Nishida

CC Steady Punch 20+

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

GCC Razor Leaf 40

Weakness: R

Retreat Cost: C

Collector Number: 48/100

Rarity: U

Nuzleaf

80 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Seedot

Illus. Ken Sugimori

GC **Stun Spore** 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

CCC **Razor Wind** 60

Flip a coin. If tails, this attack does nothing.

Weakness: R

Retreat Cost: C

Collector Number: 49/100

Rarity: U

Pelipper

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Wingull

Illus. Kagemaru Himeno

CC **Water Gun** 30+

Does 30 damage plus 10 more damage for each {W} Energy attached to Pelipper but not used to pay for this attack's Energy cost. You can't add more than 20 damage in this way.

Weakness: L

Resistance: F

Retreat Cost: 0

Collector Number: 50/100

Rarity: U

Quilava

80 HP

Pokémon Type: R

Stage 1 Pokémon

Evolves from Cyndaquil

Illus. Naoyo Kimura

CC **Slash** 20

RCC **Burning Claw** 40

You may discard a {R} Energy card attached to Quilava. If you do, the Defending Pokémon is now Burned.

Weakness: W

Retreat Cost: CC

Collector Number: 51/100

Rarity: U

Vigoroth

70 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Slakoth

Illus. Ken Sugimori

C Focus Energy

During your next turn, base damage of Vigoroth's Slash attack is 90 instead of 40.

CCC Slash 40

Weakness: F

Retreat Cost: C

Collector Number: 52/100

Rarity: U

Volbeat

60 HP

Pokémon Type: G

Basic Pokémon

Illus. Kyoko Umemoto

[Poké-Body] Uplifting Glow

As long as Illumise is in play, Volbeat's Retreat Cost is 0.

C Toxic Vibration

Flip a coin. If heads, the Defending Pokémon is now Poisoned. If tails, the Defending Pokémon is now Asleep.

GC Pester 20+

If the Defending Pokémon is affected by a Special Condition, this attack does 20 damage plus 20 more damage.

Weakness: R

Retreat Cost: C

Collector Number: 53/100

Rarity: U

Wynaut

50 HP

Pokémon Type: P

Basic Pokémon

Illus. Kagemaru Himeno

[Poké-Power] Baby Evolution

Once during your turn (before your attack), you may put Wobbuffet from your hand onto Wynaut (this counts as evolving Wynaut), and remove all damage counters from Wynaut.

P Alluring Smile

Search your deck for a Basic Pokémon card or Evolution card for each Energy attached to Wynaut, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Weakness: P

Retreat Cost: C

Collector Number: 54/100

Rarity: U

Xatu

70 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Natu

Illus. Midori Harada

[Poké-Power] Healing Wind

Once during your turn (before your attack), you may remove 1 damage counter from each of your Active Pokémon. This power can't be used if Xatu is affected by a Special Condition.

PC Psyimpact

Put 1 damage counter on each of your opponent's Pokémon.

Weakness: P

Resistance: F

Retreat Cost: 0

Collector Number: 55/100

Rarity: U

Aron

50 HP

Pokémon Type: M

Basic Pokémon

Illus. Atsuko Nishida

MC Steel Headbutt 20+

Flip a coin. If heads, this attack does 20 damage plus 20 more damage.

Weakness: R

Resistance: G

Retreat Cost: C

Collector Number: 56/100

Rarity: C

Cacnea

50 HP

Pokémon Type: G

Basic Pokémon

Illus. Atsuko Nishida

[Poké-Body] Poison Payback

If Cacnea is your Active Pokémon and is damaged by an opponent's attack (even if Cacnea is Knocked Out), the Attacking Pokémon is now Poisoned.

C Light Punch 10

Weakness: R

Retreat Cost: C

Collector Number: 57/100

Rarity: C

Cacnea

50 HP

Pokémon Type: G

Basic Pokémon

Illus. Midori Harada

G Poison Sting 10

Flip a coin. If heads, the Defending Pokémon is now Poisoned.

Weakness: R

Retreat Cost: C

Collector Number: 58/100

Rarity: C

Cyndaquil

50 HP

Pokémon Type: R

Basic Pokémon

Illus. Naoyo Kimura

C Tackle 10

R Singe

Flip a coin. If heads, the Defending Pokémon is now Burned.

Weakness: W

Retreat Cost: C

Collector Number: 59/100

Rarity: C

Dunsparce

50 HP

Pokémon Type: C

Basic Pokémon

Illus. Mitsuhiro Arita

C Strike and Run

Search your deck for up to 3 Basic Pokémon and put them onto your Bench. Shuffle your deck afterward. You may switch Dunsparce with 1 of your Benched Pokémon.

C Sudden Flash 10

Flip a coin. If heads, each Defending Pokémon is now Paralyzed.

Weakness: F

Retreat Cost: C

Collector Number: 60/100

Rarity: C

Duskull

40 HP

Pokémon Type: P

Basic Pokémon

Illus. Midori Harada

C **Surprise**

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

P **Confuse Ray**

Flip a coin. If heads, the Defending Pokémon is now Confused.

Weakness: D

Resistance: F

Retreat Cost: C

Collector Number: 61/100

Rarity: C

Duskull

40 HP

Pokémon Type: P

Basic Pokémon

Illus. Aya Kusube

P **Haunt**

Put 1 damage counter on the Defending Pokémon.

CC **Dark Mind** 10

Does 10 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: D

Resistance: F

Retreat Cost: C

Collector Number: 62/100

Rarity: C

Eevee

50 HP

Pokémon Type: C

Basic Pokémon

Illus. Kouki Saitou

C **Signs of Evolution**

Search your deck for up to 3 cards that evolve from Eevee, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

C **Quick Attack** 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

Weakness: F
Retreat Cost: C
Collector Number: 63/100
Rarity: C

Ekans

50 HP
Pokémon Type: G
Basic Pokémon
Illus. Midori Harada
C **Bind** 10
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.
Weakness: P
Retreat Cost: C
Collector Number: 64/100
Rarity: C

Growlithe

50 HP
Pokémon Type: R
Basic Pokémon
Illus. Hajime Kusajima
[Poké-Body] Fire Veil
If Growlithe is your Active Pokémon and is damaged by an opponent's attack (even if Growlithe is Knocked Out), the Attacking Pokémon is now Burned.
RC **Flare** 20
Weakness: W
Retreat Cost: C
Collector Number: 65/100
Rarity: C

Lotad

40 HP
Pokémon Type: W
Basic Pokémon
Illus. Tomokazu Komiya
[Poké-Body] Rain Dish
At any time between turns, remove 1 damage counter from Lotad.
C **Ram** 10
Weakness: L
Retreat Cost: C
Collector Number: 66/100
Rarity: C

Lotad

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Mitsuhiro Arita

C **Tackle** 10

CC **Blot** 20

Remove 1 damage counter from Lotad.

Weakness: L

Retreat Cost: C

Collector Number: 67/100

Rarity: C

Marill

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Mitsuhiro Arita

WC **Double Bubble** 10×

Flip 2 coins. This attack does 10 damage times the number of heads. If either of the coins is heads, the Defending Pokémon is now Paralyzed.

Weakness: L

Retreat Cost: C

Collector Number: 68/100

Rarity: C

Natu

50 HP

Pokémon Type: P

Basic Pokémon

Illus. Kouki Saitou

C **Peck** 10

P **Soothing Wave**

Each Defending Pokémon is now Asleep.

Weakness: P

Retreat Cost: C

Collector Number: 69/100

Rarity: C

Omanyte

70 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Mysterious Fossil

Illus. Kouki Saitou

C Team Assembly

Search your deck for Omanyte, Kabuto, or any Basic Pokémon and put as many of them as you like onto your Bench. Shuffle your deck afterward. Treat the new Benched Pokémon as Basic Pokémon.

CC Bind 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: L

Retreat Cost: C

Collector Number: 70/100

Rarity: C

Onix

80 HP

Pokémon Type: F

Basic Pokémon

Illus. Midori Harada

CC Bind 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

FCC Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Onix.

Weakness: W

Retreat Cost: CCC

Collector Number: 71/100

Rarity: C

Pikachu

50 HP

Pokémon Type: L

Basic Pokémon

Illus. Mitsuhiro Arita

C Scratch 10

LCC Pika Bolt 40

Weakness: F

Retreat Cost: C

Collector Number: 72/100

Rarity: C

Psyduck

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Kouki Saitou

C Confusion Wave

Both Psyduck and the Defending Pokémon are now Confused.

Weakness: L

Retreat Cost: C
Collector Number: 73/100
Rarity: C

Ralts

50 HP
Pokémon Type: P
Basic Pokémon
Illus. Hajime Kusajima
C **Hypnosis**
The Defending Pokémon is now Asleep.

P **Psychic Boom** 10×
Does 10 damage times the amount of Energy attached to the Defending Pokémon.
Weakness: P
Retreat Cost: C
Collector Number: 74/100
Rarity: C

Sandshrew

50 HP
Pokémon Type: F
Basic Pokémon
Illus. Kouki Saitou
F **Poison Needle** 10
Flip a coin. If heads, the Defending Pokémon is now Poisoned.
Weakness: G
Retreat Cost: C
Collector Number: 75/100
Rarity: C

Seedot

40 HP
Pokémon Type: G
Basic Pokémon
Illus. Atsuko Nishida
G **Surprise Attack** 30
Flip a coin. If tails, this attack does nothing.
Weakness: R
Retreat Cost: C
Collector Number: 76/100
Rarity: C

Seedot

40 HP
Pokémon Type: G

Basic Pokémon
Illus. Ken Sugimori
C Tackle 10
Weakness: R
Retreat Cost: C
Collector Number: 77/100
Rarity: C

Shroomish

40 HP
Pokémon Type: G
Basic Pokémon
Illus. Ken Sugimori
C Growth Spurt
Attach a {G} Energy card from your hand to Shroomish.
GC Poisonpowder 10
The Defending Pokémon is now Poisoned.
Weakness: R
Resistance: W
Retreat Cost: C
Collector Number: 78/100
Rarity: C

Skitty

50 HP
Pokémon Type: C
Basic Pokémon
Illus. Kagemaru Himeno
C Energy Catch
Search your discard pile for a basic Energy card, show it to your opponent, and put it into your hand.
CC Double-edge 30
Skitty does 10 damage to itself.
Weakness: F
Retreat Cost: C
Collector Number: 79/100
Rarity: C

Slakoth

40 HP
Pokémon Type: C
Basic Pokémon
Illus. Ken Sugimori
C Lazy Punch 10
Slakoth can't attack during your next turn.

Weakness: F
Retreat Cost: C
Collector Number: 80/100
Rarity: C

Spearow

40 HP
Pokémon Type: C
Basic Pokémon
Illus. Aya Kusube

C Super Speed

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Spearow during your opponent's next turn.

C Peck 10

Weakness: L
Resistance: F
Retreat Cost: C
Collector Number: 81/100
Rarity: C

Trapinch

40 HP
Pokémon Type: F
Basic Pokémon
Illus. Mitsuhiro Arita

C Sand Pit 10

The Defending Pokémon can't retreat until the end of your opponent's next turn.

CC Irongrip 20

Weakness: G
Retreat Cost: C
Collector Number: 82/100
Rarity: C

Wailmer

80 HP
Pokémon Type: W
Basic Pokémon
Illus. Ken Sugimori

CC Rollout 20

WCC Super Hypno Wave 30

The Defending Pokémon is now Asleep.

Weakness: L
Retreat Cost: CCC
Collector Number: 83/100
Rarity: C

Wingull

40 HP

Pokémon Type: W

Basic Pokémon

Illus. Kagemaru Himeno

C **Supersonic**

Flip a coin. If heads, the Defending Pokémon is now Confused.

Weakness: L

Resistance: F

Retreat Cost: C

Collector Number: 84/100

Rarity: C

Zigzagoon

40 HP

Pokémon Type: C

Basic Pokémon

Illus. Mitsuhiro Arita

C **Collect**

Draw a card.

CC **Headbutt** 20

Weakness: F

Retreat Cost: C

Collector Number: 85/100

Rarity: C

Double Full Heal

Trainer card

Illus. Ryo Ueda

Remove all Special Conditions from each of your Active Pokémon.

Collector Number: 86/100

Rarity: U

Lanette's Net Search

Trainer card [Supporter]

Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for up to 3 different types of Basic Pokémon cards (excluding Baby Pokémon), show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Collector Number: 87/100

Rarity: U

Rare Candy

Trainer card

Illus. Ryo Ueda

Choose 1 of your Basic Pokémon in play. If you have a Stage 1 or Stage 2 card that evolves from that Pokémon in your hand, put that card on the Basic Pokémon. (This counts as evolving that Pokémon.)

Collector Number: 88/100

Rarity: U

Wally's Training

Trainer card [Supporter]

Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for a card that evolves from your Active Pokémon (choose 1 if there are 2) and put it on your Active Pokémon. (This counts as evolving that Pokémon.) Shuffle your deck afterward.

Collector Number: 89/100

Rarity: U

Claw Fossil

40 HP

Trainer card

Illus. Ryo Ueda

Play Claw Fossil as if it were a Basic Pokémon. While in play, Claw Fossil counts as a {C} Pokémon (instead of a Trainer card). Claw Fossil has no attacks of its own, can't retreat, and can't be affected by any Special Conditions. If Claw Fossil is Knocked Out, it doesn't count as a Knocked Out Pokémon. (Discard it anyway.) At any time during your turn before your attack, you may discard Claw Fossil from play.

[Poké-Body] Jagged Stone

If Claw Fossil is your Active Pokémon and is damaged by an opponent's attack (even if Claw Fossil is Knocked Out), put 1 damage counter on the Attacking Pokémon.

Collector Number: 90/100

Rarity: C

Mysterious Fossil

10 HP

Trainer card

Illus. Keiji Kinebuchi

Play Mysterious Fossil as if it were a Basic Pokémon. While in play, Mysterious Fossil counts as a {C} Pokémon (instead of a Trainer card). Mysterious Fossil has no attacks of its own, can't retreat, and can't be affected by any Special Conditions. If Mysterious Fossil is Knocked Out, it doesn't count as a Knocked Out Pokémon. (Discard it anyway.) At any time during your turn before your attack, you may discard Mysterious Fossil from play.

Collector Number: 91/100

Rarity: C

Root Fossil

40 HP

Trainer card

Illus. Ryo Ueda

Play Root Fossil as if it were a Basic Pokémon. While in play, Root Fossil counts as a {C} Pokémon (instead of a Trainer card). Root Fossil has no attacks of its own, can't retreat, and can't be affected by any Special Conditions. If Root Fossil is Knocked Out, it doesn't count as a Knocked Out Pokémon. (Discard it anyway.) At any time during your turn before your attack, you may discard Root Fossil from play.

[Poké-Body] Spongy Stone

At any time between turns, remove 1 damage counter from Root Fossil.

Collector Number: 92/100

Rarity: C

Multi Energy

Special Energy card

Illus. Takumi Akabane

Attach Multi Energy to 1 of your Pokémon. While in play, Multi Energy provides every type of Energy but provides only 1 Energy at a time. (Doesn't count as a basic Energy card when not in play.) Multi Energy provides {C} Energy when attached to a Pokémon that already has Special Energy cards attached to it.

Collector Number: 93/100

Rarity: R

Aerodactyl ex

100 HP

Pokémon Type: C

Stage 1 ex Pokémon

Evolves from Mysterious Fossil

Illus. Hikaru Koike

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prizes cards.

[Poké-Body] Primal Lock

As long as Aerodactyl ex is in play, your opponent can't play Pokémon Tool cards.

Remove any Pokémon Tool cards attached to your opponent's Pokémon and put them into his or her discard pile.

C **Supersonic** 10

The Defending Pokémon is now Confused.

CCC **Wing Attack** 60

Weakness: L

Resistance: F

Retreat Cost: C

Collector Number: 94/100

Rarity: R-EX

Aggron ex

150 HP

Pokémon Type: M

Stage 2 Pokémon

Evolves from Lairon

Illus. Hikaru Koike

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prizes cards.

CCC **Rend** 30+

If the Defending Pokémon has any damage counters on it, this attack does 30 damage plus 30 more damage.

MMCCC **Metal Surge** 50

Does 20 damage to each of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: RF

Resistance: G

Retreat Cost: CCCC

Collector Number: 95/100

Rarity: R-EX

Gardevoir ex

150 HP

Pokémon Type: P

Stage 2 Pokémon

Evolves from Kirlia

Illus. Hikaru Koike

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prizes cards.

PC **Feedback**

Count the number of cards in your opponent's hand. Put that many damage counters on the Defending Pokémon.

PCCC **Psystorm** 10×

Does 10 damage times the total amount of Energy in play .

Weakness: GP

Retreat Cost: CC

Collector Number: 96/100

Rarity: R-EX

Kabutops ex

150 HP

Pokémon Type: W

Stage 2 ex Pokémon

Evolves from Kabuto

Illus. Ryo Ueda

[Pokémon ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prizes cards.

C Hydrocutter 40×

Flip a number of coins equal to the amount of Energy attached to Kabutops ex. This attack does 40 damage times the number of heads. You can't flip more than 3 coins in this way.

FFCC Spiral Drain 70

Remove 2 damage counters from Kabutops ex (remove 1 if there is only 1).

Weakness: GL

Retreat Cost: CC

Collector Number: 97/100

Rarity: R-EX

Raichu ex

100 HP

Pokémon Type: L

Stage 1 Pokémon

Evolves from Pikachu

Illus. Ryo Ueda

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prizes cards.

L Dazzle Blast 20

Flip a coin. If heads, the Defending Pokémon is now Confused.

LLC Mega Thunderbolt 120

Discard all Energy cards attached to Raichu ex.

Weakness: F

Retreat Cost: C

Collector Number: 98/100

Rarity: R-EX

Typhlosion ex

160 HP

Pokémon Type: R

Stage 2 Pokémon

Evolves from Quilava

Illus. Hikaru Koike

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prizes cards.

RCC Ring of Fire 40

The Defending Pokémon is now Burned, and can't retreat until the end of your opponent's next turn.

RRRCC Split Blast 100

Discard 1 Energy card attached to Typhlosion ex. If your opponent has more than 1

Defending Pokémon, you may do 50 damage to each of them instead.

Weakness: WF
Retreat Cost: CC
Collector Number: 99/100
Rarity: R-EX

Wailord ex

200 HP
Pokémon Type: W
Stage 1 Pokémon
Evolves from Wailmer
Illus. Ryo Ueda

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prizes cards.

C Super Deep Dive

If you don't have any Benched Pokémon, this attack does nothing. Remove 3 damage counters from Wailord ex. Switch Wailord ex with 1 of your Benched Pokémon.

WWWC Dwindling Wave 100-

Does 100 damage minus 10 damage for each damage counter on Wailord ex.

Weakness: GL
Retreat Cost: CCCCC
Collector Number: 100/100
Rarity: R-EX